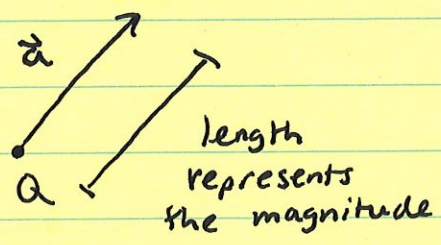


Lecture 1 Vectors and Complex numbers

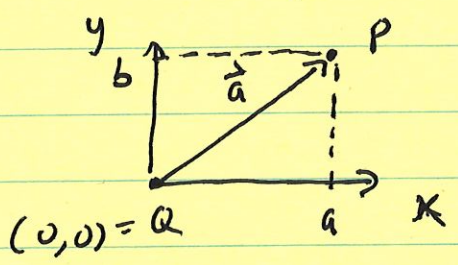
Vectors are represented as arrows

Vector \vec{a} at point Q



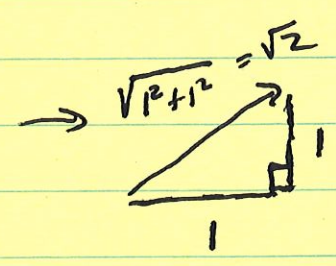
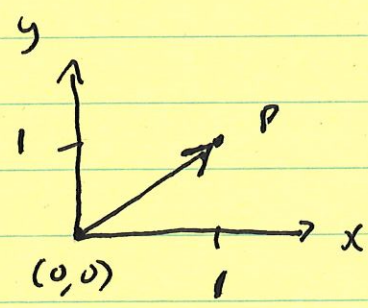
It is common to use a reference coordinate system to define vectors.

Consider the following system in 2-D space w.r.t. p.t. Q



Assume \vec{a} has endpoint $P = (a,b)$

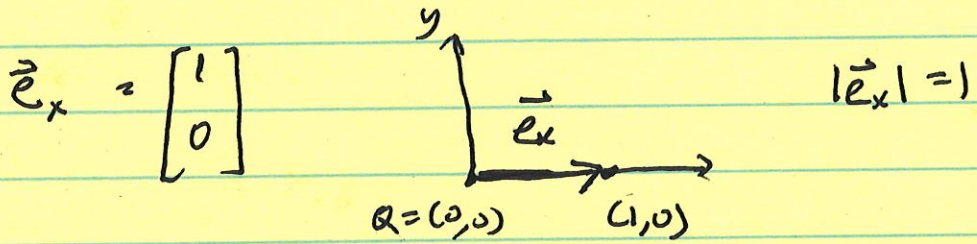
Let $P = (1,1)$



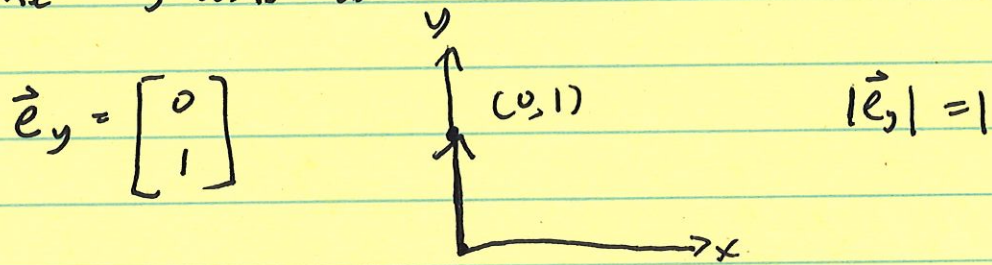
length vector or magnitude denoted by $|\vec{a}|$

Let Q be the origin $(0,0)$, then the vector is completely determined by its end point

We can define a unit vector by its end point $(1,0)$ along the x-axis as



Similarly, we define a unit vector along the y-axis as

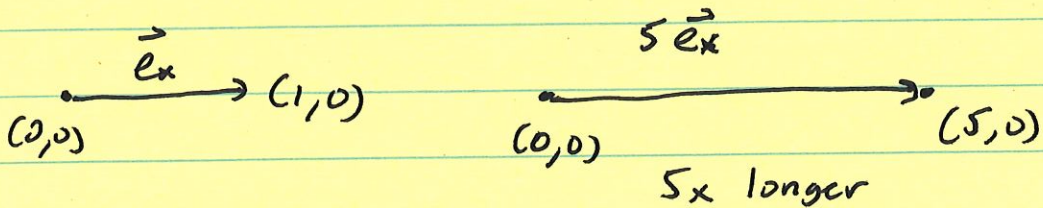


with end point $(0,1)$

Then \vec{a} can be represented as a linear combination of the two, that is

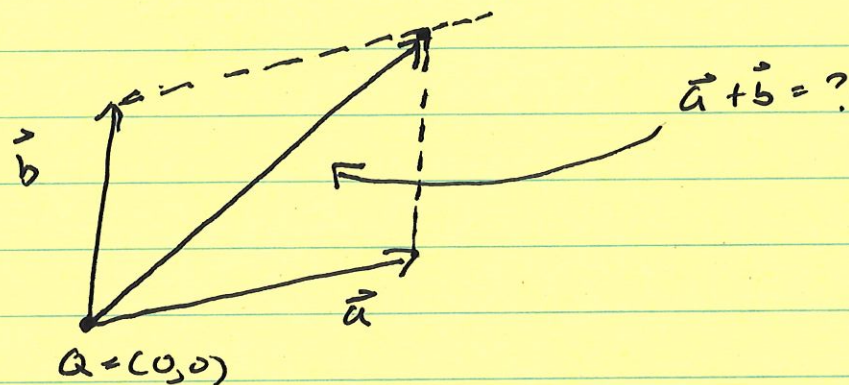
$$\vec{a} = \alpha_x \vec{e}_x + \alpha_y \vec{e}_y \quad \alpha_x, \alpha_y \in \mathbb{R}$$

Ex: $\alpha_x \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \alpha_y \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \vec{a}$

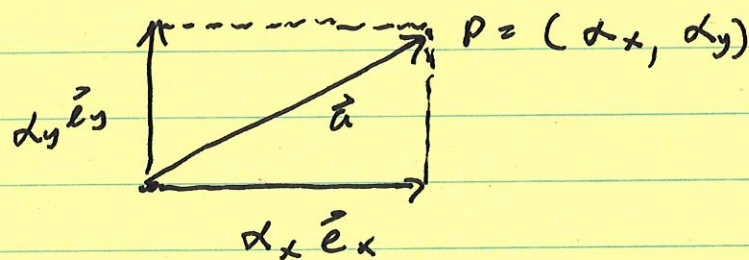


(3)

Parallelogram law for vector addition: The sum of two vectors \vec{a} and \vec{b} that act at the same point Q is the vector in the parallelogram having \vec{a} and \vec{b} as adjacent sides that is represented by a diagonal beginning at Q .



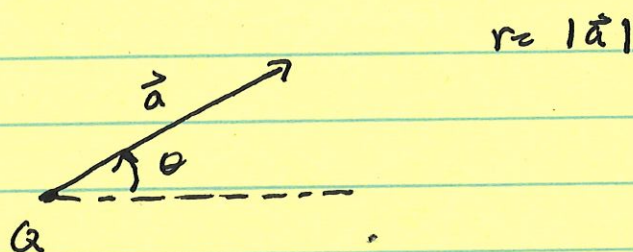
So what is $\vec{a} = \alpha_x \vec{e}_x + \alpha_y \vec{e}_y$?



By the parallelogram law of addition of vectors, it follows that summing two vectors $\vec{a} + \vec{b}$ is a component wise operation.

$$\text{Ex } \vec{a} + \vec{b} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \end{bmatrix}$$

Note we can use polar coordinates to define vector (r, θ)



Consider a complex reference coordinate system



The imaginary component is the scalar multiplying the quantity called "i"
 where $i = \sqrt{-1}$ s.t. $i^2 = -1$

Ex: Quadratic formula

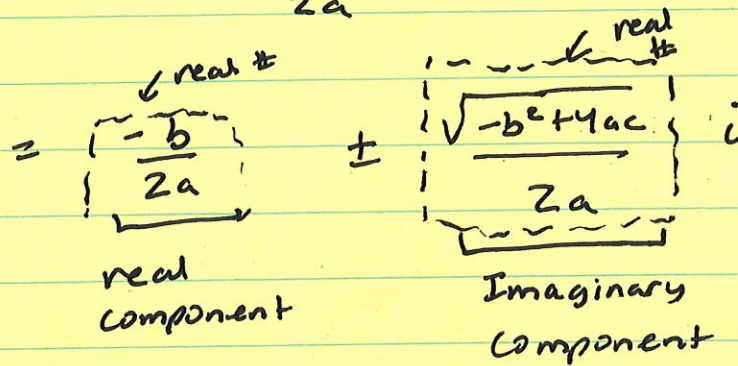
$$ax^2 + bx + c = 0$$

Solution
$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Case: $b^2 < 4ac \Rightarrow$ gives imaginary component

(5)

$$X = \frac{-b \pm \sqrt{(-1)(-b^2 + 4ac)}}{2a} = \frac{-b \pm i\sqrt{-b^2 + 4ac}}{2a}$$



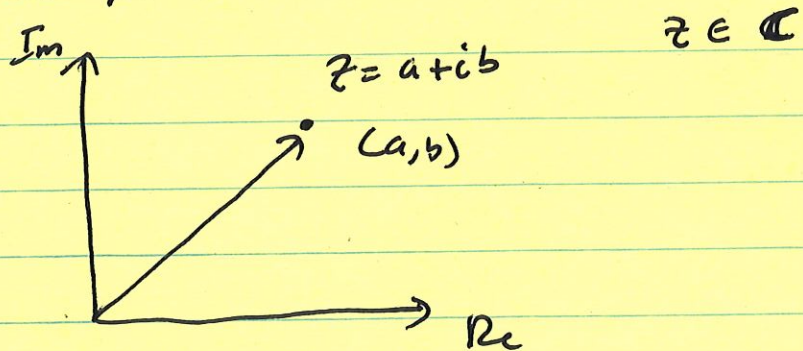
This is a complex number \mathbb{C}

Def: A complex number is an expression of the form $a+bi$ where a and b are real numbers (\mathbb{R})

$$a + bi = c + di \text{ iff } a=c \text{ and } b=d$$

"if and only if"

We can use a complex coordinate system to represent complex numbers, this is called a complex plane



Multiplication of complex numbers

$$(a + ib)(c + di)$$

Apply FOIL
First
Outer
Inner
Last

$$= ac + adi + ibc + \underline{ib(di)}$$

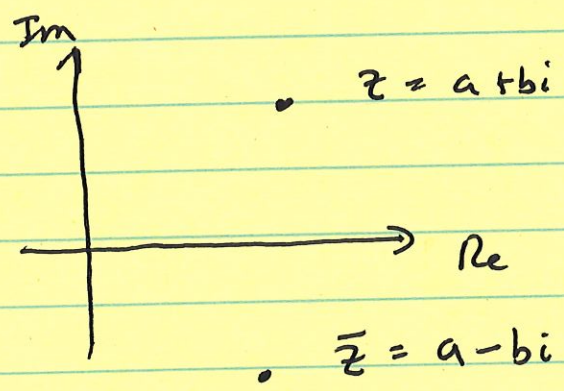
$$= ac + (ad + bc)i + \underline{bd \underbrace{i^2}_{-1}}$$

real #

~~= ac - bd~~

$$= \underbrace{ac - bd}_{\text{real component}} + \underbrace{(ad + bc)i}_{\text{imaginary component}}$$

Returning to complex plane



Reflection across the real axis is called the complex conjugate

Note that if $z = \bar{z} \Rightarrow z \in \mathbb{R}$

Another property of complex numbers is the absolute value or modulus

Def: The absolute value of a number $z = a + bi$ is defined by

$|z|$ and is given by

$$|z| = \sqrt{a^2 + b^2}$$

